

# Abdelmouhaimen Sarhane

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## SKILLS

**Skills:** Python, C++, SQL, PyTorch, OpenCV, ROS2, OpenGL, MLFlow, Flask, FastAPI, GCP, BigQuery, PowerBI

**Soft Skills:** Problem-solving, Curiosity, Adaptability, Communication, Collaboration

**Languages:** French (Bilingual), English (Bilingual), Arabic (Native), Spanish (Beginner)

## EXPERIENCE

### Renault Group (Ampere Software Technology)

Toulouse, France

#### AI Research Intern - Semantic Scene Perception

March 2025 – October 2025

- Contributed to the development of an AI-based driving assistant system for scene understanding and risk detection.
- Adapted and fine-tuned pretrained models on driving-specific datasets, achieving a 94% accuracy in classification and object detection
- Benchmarked perception model performance and investigated state-of-the-art fine-tuning strategies for foundation models.
- Currently working on embedding the model pipeline into an edge-inference module for deployment in low-power in-vehicle units using ONNX Runtime and TensorRT
- Authoring an internal report on finetuning models on behavior-aware scene understanding for intelligent vehicles.

### IRIT

Toulouse, France

#### Computer Vision & Embedded Systems Developer

Oct 2024 – Mar 2025

- Designed a system for adaptive image sampling and reconstruction using compressed sensing and deep learning.
- Implemented two networks: NetM for mask generation and NetE for inpainting-based reconstruction.
- Optimized bandwidth usage in drone-based transmissions; added real-time refinement loop.
- Developed a Streamlit dashboard for interactive monitoring and visualization.

### GET-OMP (CNRS)

Toulouse, France

#### Deep Learning Intern - Satellite Image Processing

Jun 2024 – Sep 2024

- Developed U-Net with attention to detect water bodies in West Africa from Landsat satellite imagery.
- Achieved 94% F1-score through preprocessing and prediction optimizations.
- Performed temporal analysis from 1984–present for hydrological insights.
- Integrated NDWI and MNDWI indices in geospatial pipelines with GDAL and QGIS.

### ENAC

Toulouse, France

#### HPC and Data Analysis Intern

Jun 2023 – Jul 2023

- Assessed energy consumption of matrix computations on compressed data & Co-authored a paper accepted at ICT4S 2024.
- Built efficient C++ workflows for scientific computing with energy monitoring. (Blaz compressor, PowerJoular)
- Applied advanced compression to sports data heatmaps, reducing compute overhead by 25%.

## EDUCATION

### INP-ENSEEIH | Toulouse, FR

September 2022 – October 2025

MSc Master of Science — Digital Sciences Engineering Diploma: Image and Multimedia

GPA: 3.92/4.0

### CPGE Saint-Benoît | Angers, FR

September 2020 – July 2022

Preparatory Classes MPSI/PSI (Maths/Physics)

## PROJECTS

### AI-Powered Clinical Documentation & Patient Chatbot Platform *Entrepreneurial Project*

- Automated transcription of medical visits into structured reports, including prescription summaries and care advice
- Implemented patient-specific chatbot using RAG over all patient documents (scans, history, prescriptions)
- Technologies Used:* Kubernetes, Docker, PostgreSQL, React, Typescript

### Multimodal Data Processing Projects (ENSEEIH)

- Image stitching: SIFT, homography estimation, KLT tracking.
- Segmentation: K-means, SLIC superpixels.
- Source separation: NMF, U-Net audio models.
- 3D streaming: compression, remeshing, camera pose estimation, 3D rendering
- 3D Inverse Problems: SfM, MVS, Shape-from-shading, stereo photometry.

### 3D Projector Pose Adjustment | [GitHub](#) 📄

- Developed a computer vision system to align prehistoric paintings onto a replica of the Chauvet Cave.
- Used Structure-from-Motion (SfM) and Multi-View Stereo (MVS) to reconstruct a 3D model of the replica.
- Calibrated projectors using Zhang's method (treated as inverted cameras) and applied ICP for alignment.
- Enhanced projection accuracy and minimized manual positioning errors.

### Customer Behavior Analysis System | [GitHub](#) 📄

- Developed real-time tracking of customer movement in supermarkets using YOLOv8 and Roboflow.
- Generated 2D heatmaps; working on multi-camera re-identification and edge deployment (Jetson).

**Additional Projects:** 3D Rendering Engine (JAVA), 3D Surface Compression and Remeshing using MAPS (Python),

Traffic Sign Recognition using Deep Learning (Python, Tensorflow), Simplified Language Compiler(OCamL), Learning app: RevEasy (JAVA, Swing), RAG-based Document Chatbot